## Timeline 2024-2025 Annual Budget Vote & BOE Election

Date	Board Meeting & Budget Discussions
November 28, 2023	Regular Board Meeting 6:30 Draft Budget Calendars Process Discuss Budget Workshops – dates & time
December 12, 2023	Regular Board Meeting 6:30 • Finalize Budget Calendar
January 9, 2024	Regular Board meeting 6:30 • Budget Discussion
January 16, 2024	<ul><li>BOE Budget Workshop</li><li>Finalize Budget Parameters</li></ul>
January 23, 2024	Regular Board Meeting 6:30
February 6, 2024	BOE Budget Workshop – 5:15 pm
February 13, 2024	Regular Board Meeting 6:30 pm Budget Discussion Tax Levy Limit
February 28, 2024	Scheduled Board Meeting 6:30 <ul> <li>Budget Discussion</li> <li>Tax Levy Limit Resolution</li> </ul>
March 1, 2024	School Board Candidate Petitions Available
March 5, 2024	BOE Budget Workshop
March 12, 2024	Regular Board Meeting 6:30 <ul> <li>Presentation Draft 24/25 Budget</li> </ul>
March 16, 2024	Budget Presentation Family Fun Day
March 26, 2024	Regular Board Meeting 6:30 • Budget Discussion
April 3, 2024	CiTi Annual Meeting
April 6, 2024	#1 Legal Notice – Palladium Times
April 9, 2024	Regular Board Meeting 6:30 • Budget Discussion
April 18, 2024 Thursday	Regular Board Meeting 6:30 • Tentative FCSD Budget Adoption • Adopt School Property Tax Report Card CiTi County Wide Budget Vote
April 20 <sup>th</sup> , 2024	• #2 Legal Notice – Palladium Times
May 1, 2024	School Board Candidate Petitions due at 5:00 pm
May 2, 2024	Drawing for Candidate Order on Ballot 8:30 am
May 4, 2024	#3 Legal Notice – Palladium Times
May 7, 2024	Budget Information Available to Public FCSD 2023-2024 Public Budget Forum 5:30 pm
May 8, 2024	Mail Budget Newsletter
May 11, 2024	#4 Legal Notice – Palladium Times
May 13, 2024	Joint District Coherence Council & District Site Based Committee 5:00pm GRB
May 14, 2024	Regular Board Meeting 6:30 pm
May 21, 2024	Budget Vote/Board Election
May 22, 2024	Ratify Budget/Election Results 5:00 pm
June 11, 2024	Regular Board Meeting 6:30 pm
June 25, 2024	Regular Board Meeting 6:30 pm